

# Install Maya XROMM Scripts

**\*\*UNDER CONSTRUCTION\*\***

SEE [https://bitbucket.org/xromm/xromm\\_maya\\_tools/src/master/](https://bitbucket.org/xromm/xromm_maya_tools/src/master/)

## Install Maya XROMM MEL Scripts

Note: Scripts have been written to be used specifically with XROMM programs to make complicated actions more convenient.

1. Download most recent XROMM Maya Tools from [Recent Changes and Downloads](#).
2. Unzip folder if necessary, and open in finder.
3. For Windows XP
  - a. Move shelf\_XROMM\_tools.mel to the following directory: C:\Documents and Settings\User\_Account\My Documents\maya\mayaVersion(e.g.2012)\prefs\shelves
  - b. Move the .mel files from the XROMM scripts folder into the following directory: C:\Documents and Settings\User\_Account\My Documents\maya\scripts.  
MOVE THE SCRIPTS NOT THE FOLDER. Maya does not look in the subfolders of this directory.
4. For Mac OS X
  - a. Move shelf\_XROMM\_tools.mel to the following directory: Macintosh HD/Users/Your\_User\_Account/Library/Preferences/Autodesk/maya/mayaVersion(e.g. 2012)/prefs/shelves.  
**⚠ Note:** in OSX 10.7 (Lion) or higher, you will have to hold down the **Option** and click on the **Go** menu in the Finder to see the Library folder. It is otherwise hidden. **⚠**
  - b. Move the .mel files from the XROMM scripts folder into the following directory: Macintosh HD/Users/User\_Account/Library/Preferences/Autodesk/maya/mayaVersion(e.g. 2012)/scripts MOVE THE SCRIPTS NOT THE FOLDER. Maya does not look in the subfolders of this directory.
5. Quit and Re-open Maya (this step is often but not always necessary).
6. The Xromm shelf can be found by clicking on the tab towards the top of the screen.

